

#### **V.009**

Morphemic Elements

Compound Word Trivia



The student will identify the meaning of compound words.



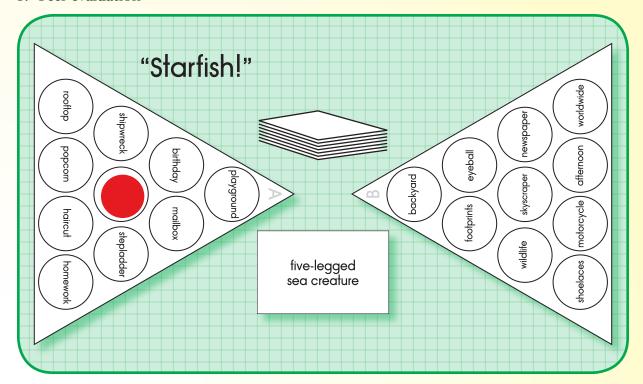
- Compound Word triangles (Activity Master V.009.AM1a V.009.AM1b)
- ▶ Trivia cards (Activity Master V.009.AM2a V.009.AM2c)
- Answer key (Activity Master V.009.AM3a V.009.AM3b)

  An answer key is provided.
- ▶ Game pieces (e.g., counters)



Students identify the meaning of compound words by playing a trivia game.

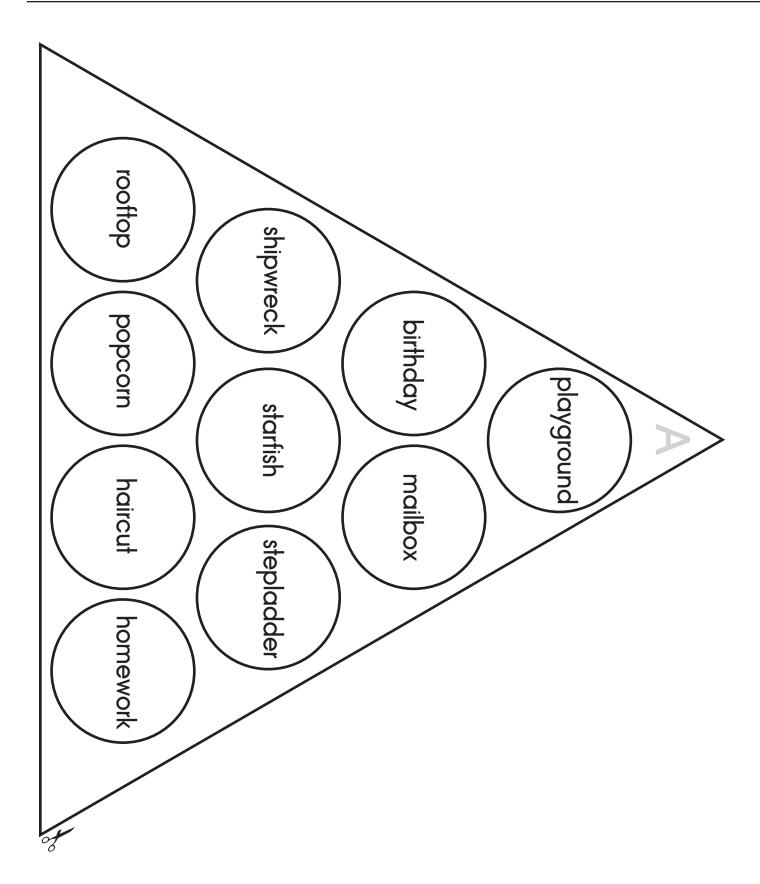
- 1. Place trivia cards face down in a stack at the center. Provide each student with a Compound Word triangle and game pieces.
- 2. Taking turns, students draw a card from the stack and read it (e.g., five-legged sea creature).
- 3. Look for word on triangle that fits description (e.g., starfish). Read word and place game piece on that spot. Place trivia card in a discard pile.
- 4. If no word is found which matches description, place trivia card at the bottom of the stack.
- 5. Continue activity until all matches are made.
- 6. Peer evaluation



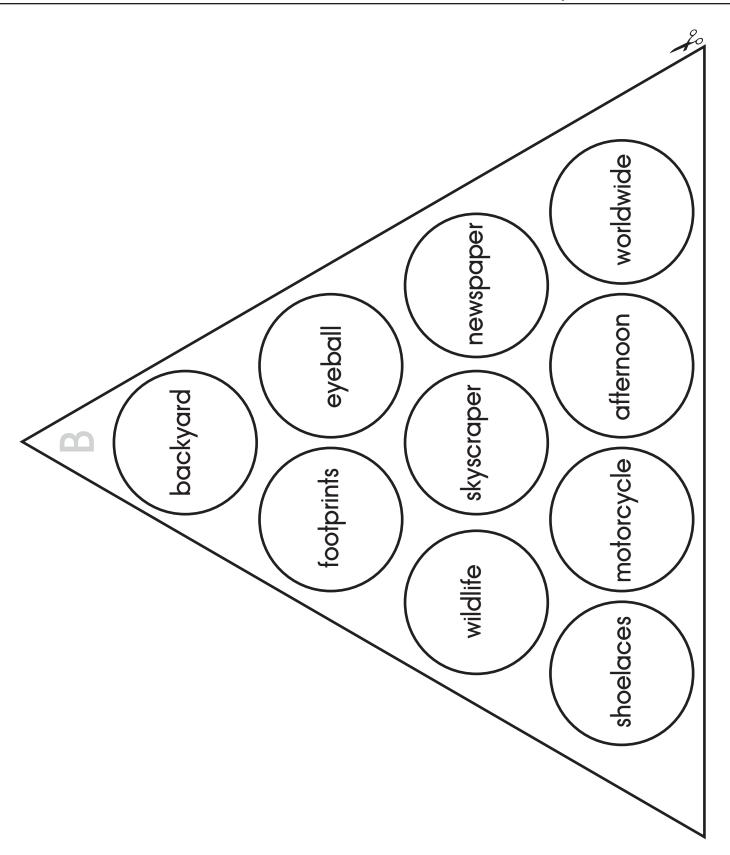
### Extensions and Adaptations

▶ Make other compound word triangles and trivia cards (Activity Master V.009.AM4).





### Compound Word Trivia



V.009.AM2a

place outdoors
where children
can enjoy games
and have fun

container where letters are put

part of the week when one is born and celebrated every year

five-legged sea creature

something that you climb up or down one foot at a time

a big boat that is destroyed

yellow seeds from a cob that jump

to shorten what grows on your head

Compound Word Trivia

school			
wher	e yo	u li	ve

highest part of a building

land behind a house tracks made by the things that you walk on

round thing in your head that helps you see

current events that are written on sheets of paper folded together

all over the globe

time that follows 12:00 in the daytime

strings that hold
together the things
that you walk in

animals that are not tame

a very tall building that seems to rub against the place where there are clouds

thing you ride with two wheels and an engine



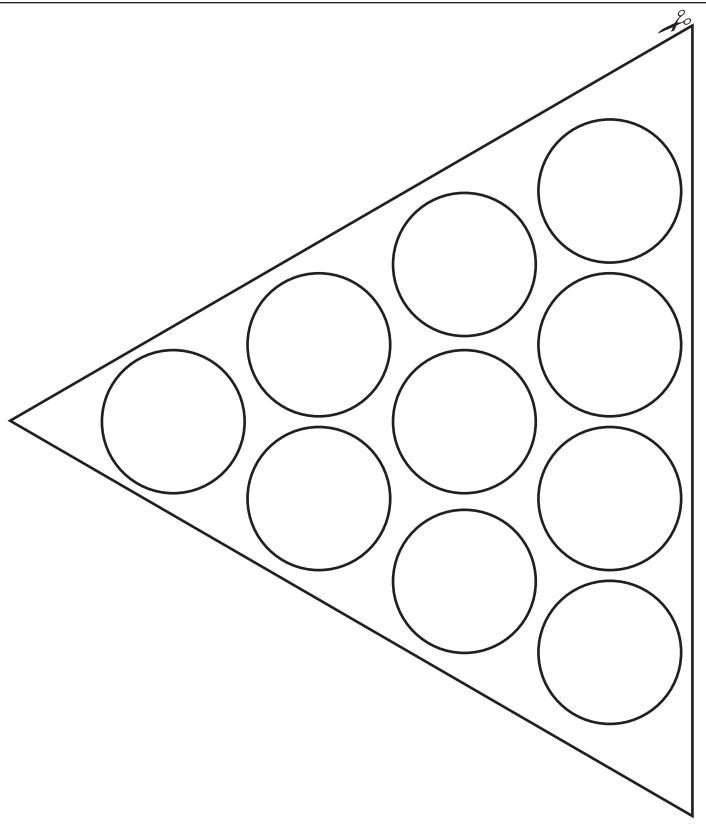
# Answer Key A

place outdoors where children can enjoy games and have fun	playground
container where letters are put	mailbox
part of the week when one is born and celebrated every year	birthday
five-legged sea creature	starfish
something that you climb up or down one foot at a time	stepladder
a big boat that is destroyed	shipwreck
yellow seeds from a cob that jump	popcorn
to shorten what grows on your head	haircut
school work done where you live	homework
highest part of a building	rooftop

#### Compound Word Trivia

# Answer Key B

land behind a house	backyard
tracks made by the things that you walk on	footprints
round thing in your head that helps you see	eyeball
current events that are written on sheets of paper folded together	newspaper
all over the globe	worldwide
time that follows 12:00 in the daytime	afternoon
strings that hold together the things that you walk in	shoelaces
animals that are not tame	wildlife
thing you ride with two wheels and an engine	motorcycle
a very tall building that seems to rub against the place where there are clou	ıds <sup>skyscraper</sup>





#### Morphemic Elements

**V.010** 

Affix Match



### **Objective**

The student will identify the meaning of affixes.



### **Materials**

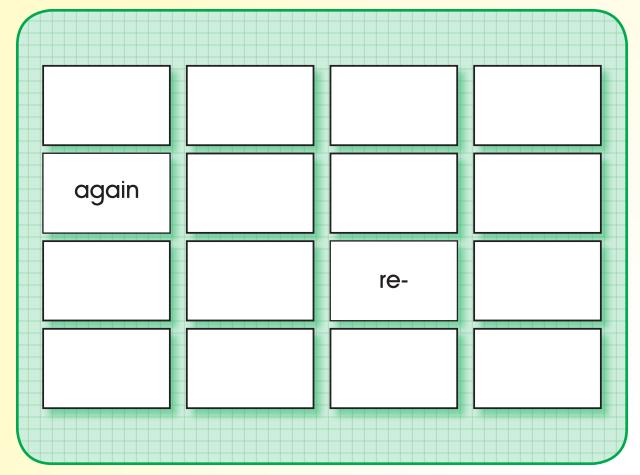
▶ Affix and meaning cards (Activity Master V.010.AM1a - V.010.AM1b)



### Activity

Students match affixes to their meanings by playing a memory game.

- 1. Place the affix and meaning cards face down in rows on a flat surface.
- 2. Taking turns, students select two cards and read them.
- 3. Determine if cards show an affix and its meaning (e.g., re-, again). If there is a match, pick up cards and place to the side. If cards do not match, return cards to their original position.
- 4. Continue until all matches are formed.
- 5. Peer evaluation





## Extensions and Adaptations

- Make more cards and play again.
- Sort by prefixes and suffixes.

V.010.AMIa Affix Match

V.010.AMIa	Affix Match
un-	not
re-	again
pre-	before
mis-	not correctly

affix and meaning cards

Affix Match V.010.AM1b

Affix Match	V.010.AM1b
-er	more (when comparing)
-est	most (when comparing)
-s, -es	more than one
-ful	full of

affix and meaning cards





Morphemic Elements

Affix Action



#### Objective

The student will identify the meaning of words with affixes.



### **Materials**

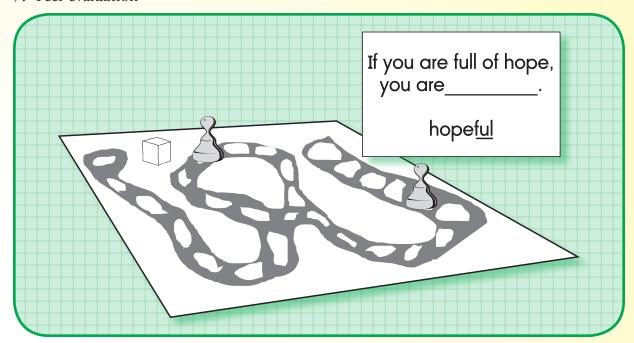
- Game board (Activity Master V.011.AM1a V.011.AM1b)
- Sentence cards (Activity Master V.011.AM2a V.011.AM2c) Answers are provided at the bottom of each card.
- Game pieces (e.g., counters)



### Activity

Students identify the meaning of words with affixes by matching them to their definitions.

- 1. Place game board and game pieces at the center. Place sentence cards face down beside the game board.
- 2. Working in pairs, student one selects the top card from the stack (without revealing it) and reads the sentence, saying the word "blank" at the underline (without the answer) to student two (e.g., If you are full of hope, you are blank).
- 3. Student two attempts to provide the word and identify the affix (e.g., hopeful, ful).
- 4. Student one checks the answer that is provided on the bottom of the word card.
- 5. If correct, student two moves game piece to the next space on the game board that has the identified affix. If incorrect, no move is made.
- 6. Return card to the bottom of the stack and continue until both students reach the end.
- 7. Peer evaluation

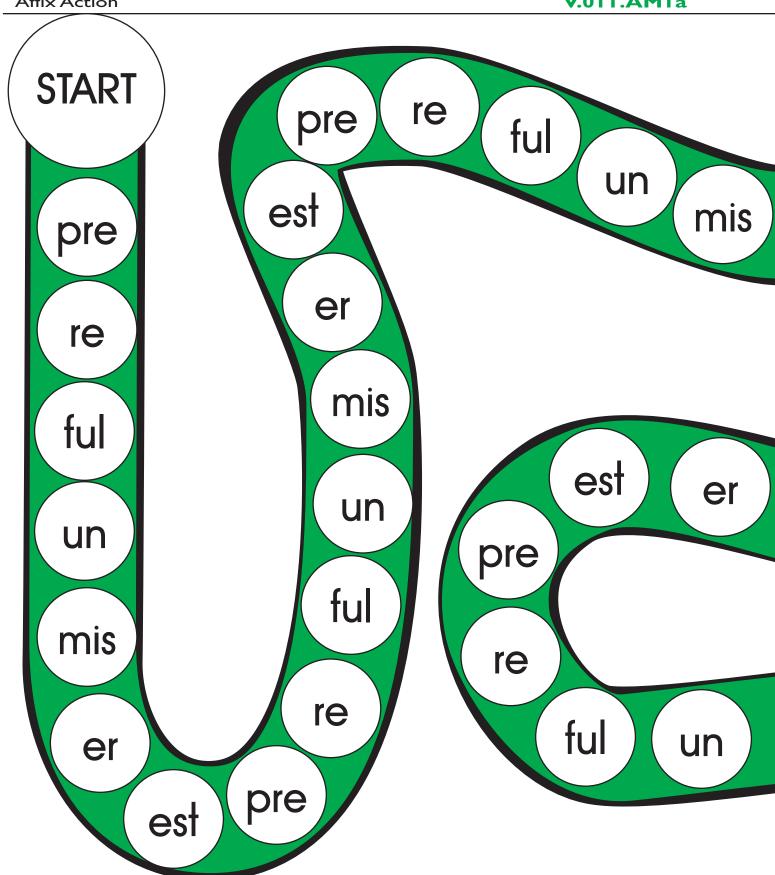




### Extensions and Adaptations

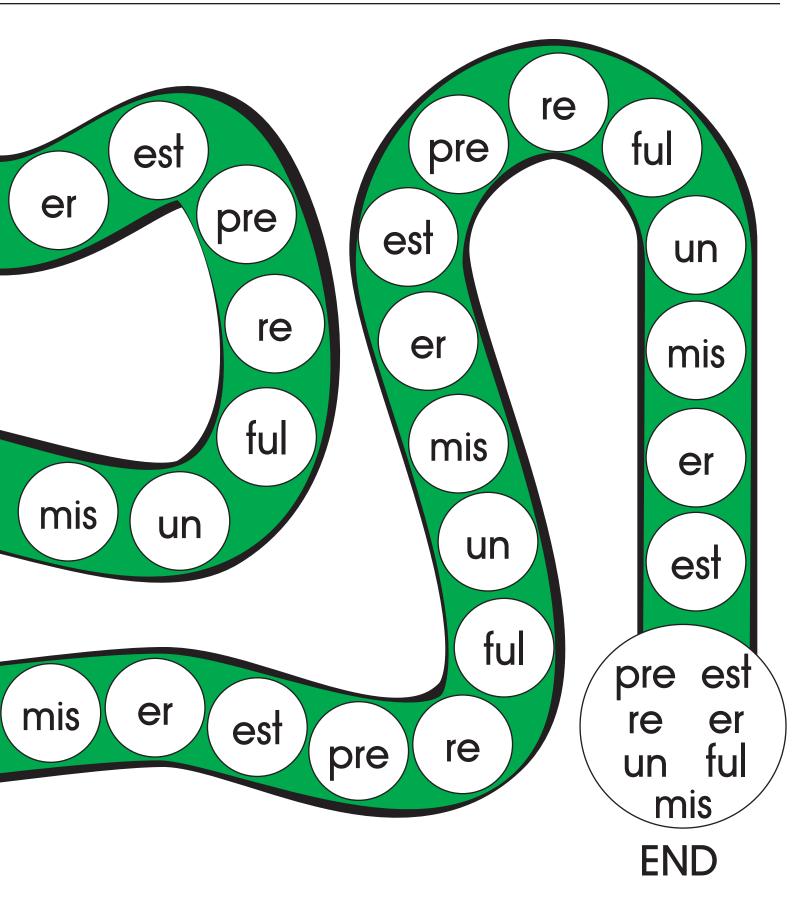
- Make other word cards to use with game.
- Sort the phrases by prefixes and suffixes.

Affix Action V.011.AMIa





V.011.AM1b Affix Action



Affix Action **V.011.AM2**a

The paint of	came off
the house	
had to _	it.

If you are full of hope, you are\_\_\_\_\_.

## <u>re</u>paint

hopef<u>ul</u>

She did not write the story the right way. She will have rewrite

If you pay for something before you get it, you \_\_\_\_\_. prepay

To spell something wrong is to \_\_\_\_ it.

It is wrong to not behave in school, You will get in trouble if you \_\_\_\_. misbehave

<u>misspell</u>

If you are not happy,

The story is not true. It is \_\_\_\_.

<u>un</u>happy

you may be \_\_\_\_\_.

untrue

V.011.AM2b Affix Action

The school that children go to before elementary school is called a  preschool	Not all the food was eaten. Some of it was left uneaten
He is not able to perform the trick. He is to do it.	He didn't speak because his mouth was full of food. He had a mouth <u>ful</u>
If someone does not treat you well they you.  mistreat	The rainbow is full of colors. It is very colorful
If you cook the food ahead of time, you	Fill the fishbowl and then it when it needs more water.  refill

Affix Action V.011.AM2c

Mom turned the	•
oven heat off an	d
the food got cold	SO
we had to	iŧ.
<u>re</u> heat	

Cars move fast, but planes move \_\_\_\_.

fast<u>er</u>

Another word	
meaning to build	
again is	_ '

I am strong, but he is \_\_\_\_ because he can lift more.

# <u>re</u>build

strong<u>e</u>r

Tim is 10 years old.

Mike is 14 years old.

Mike is four years

than Tim.

older

He is taller than his two brothers.

He is the

tall<u>est</u>

Kemeika and Erik are smart. Zach makes better grades than both of them. He is the \_\_\_\_.

My brother was lucky to find a penny. I was lucky to find a quarter. My sister found a dollar.

She was the

smartest

lucki<u>es</u>t



Morphemic Elements

Build-A-Word



#### Objective

The student will identify the meaning of words with affixes.



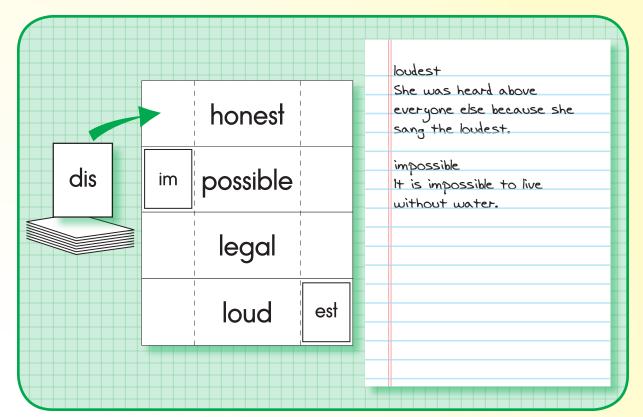
### **Materials**

- Base word work boards (Activity Master V.012.AM1a V.012.AM1c)
- ▶ Affix cards (Activity Master V.012.AM2)
- Paper
- Pencil



#### Students add affixes to make words and use new words in sentences.

- 1. Place affix cards face down in a stack. Place the base word work boards face up in a row.
- 2. Student selects the top card from the stack and says the name of the affix (e.g., dis).
- 3. Finds the base word that, when the affix is added, will make a real word (e.g., honest).
- 4. Places the affix next to the base word and reads the new word (i.e., dishonest).
- 5. Writes new word on the paper. Writes a sentence that demonstrates the meaning of the word.
- 6. Teacher evaluation



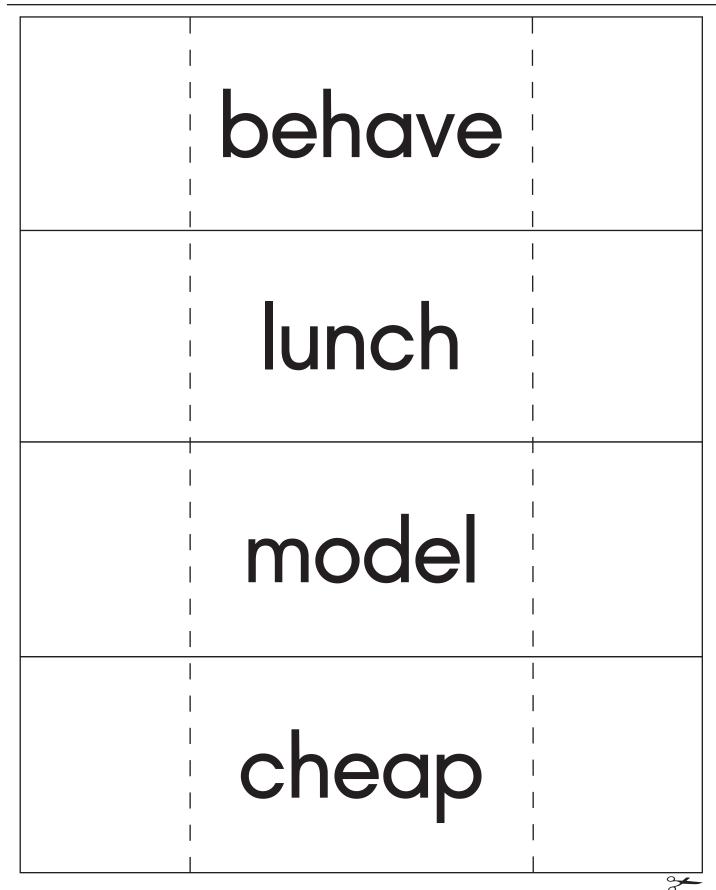


### **Extensions and Adaptations**

- Sort affixes into prefixes and suffixes.
- Use other base words and affixes.
- Read sentences to other student and identify the words with affixes.

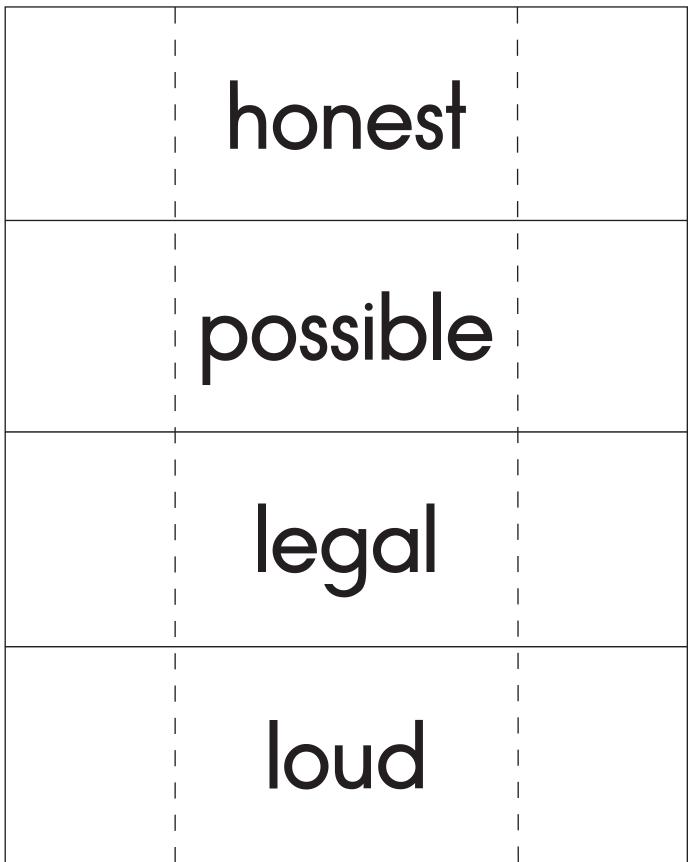


Build-A-Word V.012.AMIa





V.012.AMIb Build-A-Word





Build-A-Word V.012.AMIc

ripe wonder cook protect



V.012.AM2 Build-A-Word

pre	un	im	mis
est	re	ful	er
es	il	dis	or



#### Morphemic Elements

V.013

#### Sentence Match



### **Objective**

The student will identify the meaning of words with affixes.



### **Materials**

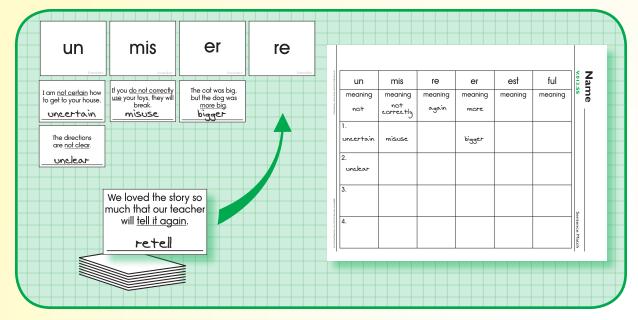
- Affix header cards (Activity Master V.013.AM1)
- Sentence cards (Activity Master V.013.AM2a V.013.AM2c) Copy, laminate, and cut.
- ▶ Student sheet (Activity Master V.013.SS)
- Vis-à-Vis® markers



### **Activity**

#### Students identify the meaning of affixes and base words by playing a matching game.

- 1. Place Vis-à-Vis<sup>®</sup> markers, header cards in a row face up, and sentence cards face down in a stack at the center. Provide each student with a student sheet.
- 2. Taking turns, students select the top card from the stack and read the sentence (e.g., We loved the story so much that our teacher will tell it again.)
- 3. Identify the underlined words (e.g., tell it again). Say a word using an affix that means the same as the underlined phrase (i.e., retell). Identify the affix (i.e., re).
- 4. Write the word with the Vis-à-Vis® marker in the blank (i.e., retell) and place sentence card under the header card that corresponds to the affix that is part of the new word (i.e., re).
- 5. Complete the student sheet (i.e., write the meaning of the affix and the new words).
- 6. Continue until all sentence cards are sorted.
- 7. Teacher evaluation





### Extensions and Adaptations

Use other target affixes.

V.013.AMI Sentence Match

<b>U</b> header	<b>re</b>
mis	ful
<b>C</b> I header	est header

3

Sentence Match V.013.AM2a

I am <u>not certain</u> how to get to your house.

Why was the horse <u>not</u> <u>able</u> to gallop?

This food is very good but <u>not common</u>.

The directions are not clear.

Conika didn't understand the paragraph so she read it again.

The storm blew down the trees, so we had to plant them again.

We loved the story so much that our teacher will <u>tell it again</u>.

The lion got loose, but was soon captured again.

V.013.AM2b Sentence Match

She did not correctly count the number of students.

If you <u>do not correctly</u> <u>use</u> your toys, they will break.

He could not find the street because he <u>did</u> not correctly spell the street name.

I wore socks that <u>did</u> not correctly match.

She was <u>full of hope</u> that she could win the contest.

The painting was fun to look at because it was full of color.

The cat was <u>full of</u> <u>fear</u> when he saw the dog running at him.

The engine is <u>full of</u> <u>power</u> and will easily put the rocket into space.

Sentence Match V.013.AM2c

One puppy was <u>more</u> <u>lively</u> than the other.

Today is hot, but yesterday was more hot.

She felt <u>more calm</u> than her brother as they got ready to ride the roller coaster.

The cat was big, but the dog was more big.

Sam was the <u>most</u> <u>quick</u> and won the race.

This movie is the most funny I have ever seen.

The big dog was most loud and could be heard over the others.

The city was full of tall buildings, but one was above the rest since it was most tall.

Name

V.013.SS Sentence Match

ful	meaning				
est	meaning				
er	meaning				
Ō	meaning				
mis	meaning				
un	meaning	_	2.	က်	4.



#### Morphemic Elements

V.014

#### Root-A-Word



### Objective

The student will identify words containing the same root.



### **Materials**

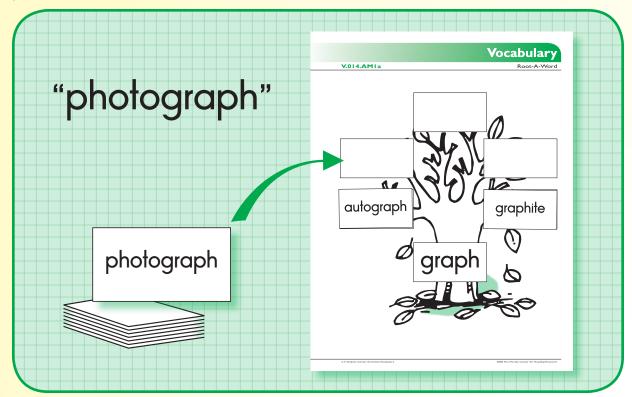
- ▶ Tree sort boards (Activity Master V.014.AM1a V.014.AM1d) Note: Roots used are port-carry, act-do, graph-write, tract-pull or drag.
- Student sheet (Activity Master V.014.SS1)
- ▶ Word cards (Activity Master V.014.AM2)



### **Activity**

#### Students identify and sort words by common roots.

- 1. Place the word cards face down in a stack. Place tree sort boards face up next to each other. Provide each student with a student sheet.
- 2. Working in pairs, student one selects top card and reads it (e.g., photograph).
- 3. States root portion of the word (i.e., graph).
- 4. Places word card on the tree sort board with matching root.
- 5. Reverse roles and continue until all words are sorted.
- 6. Record meaning of the root and words on student sheet.
- 7. Teacher evaluation



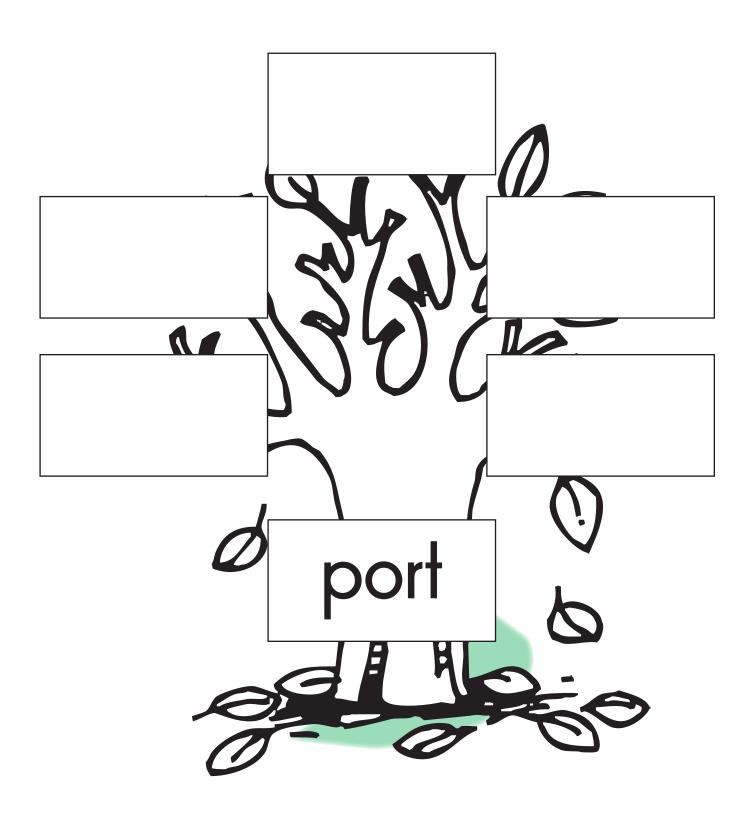


### Extensions and Adaptations

- Write other roots and related words (Activity Master V.014.SS2 and Activity Master V.014.SS3)
- Play memory game with cards by matching words with the roots.



V.014.AMIa Root-A-Word

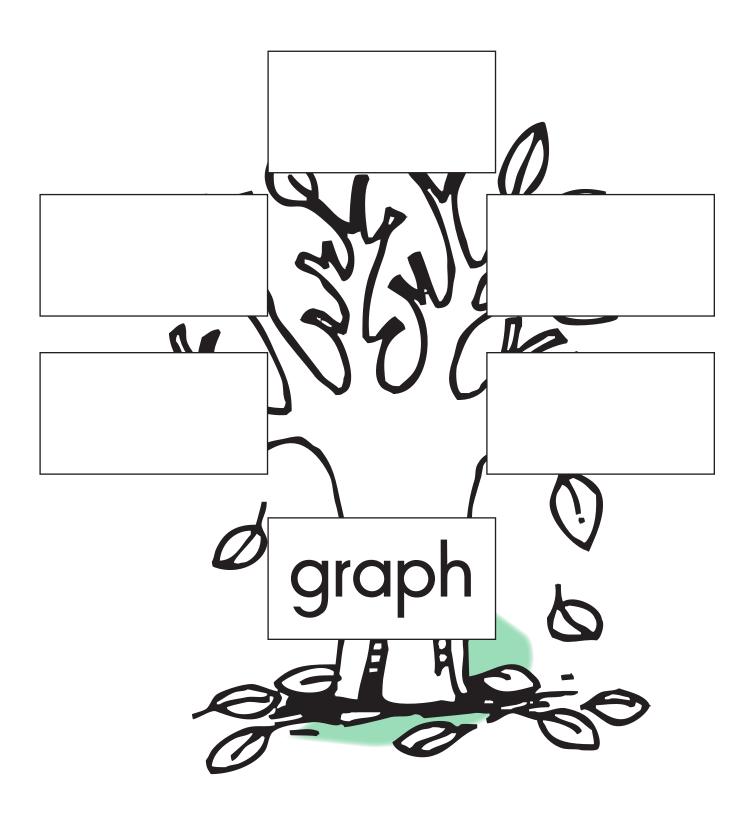


Root-A-Word V.014.AMIb



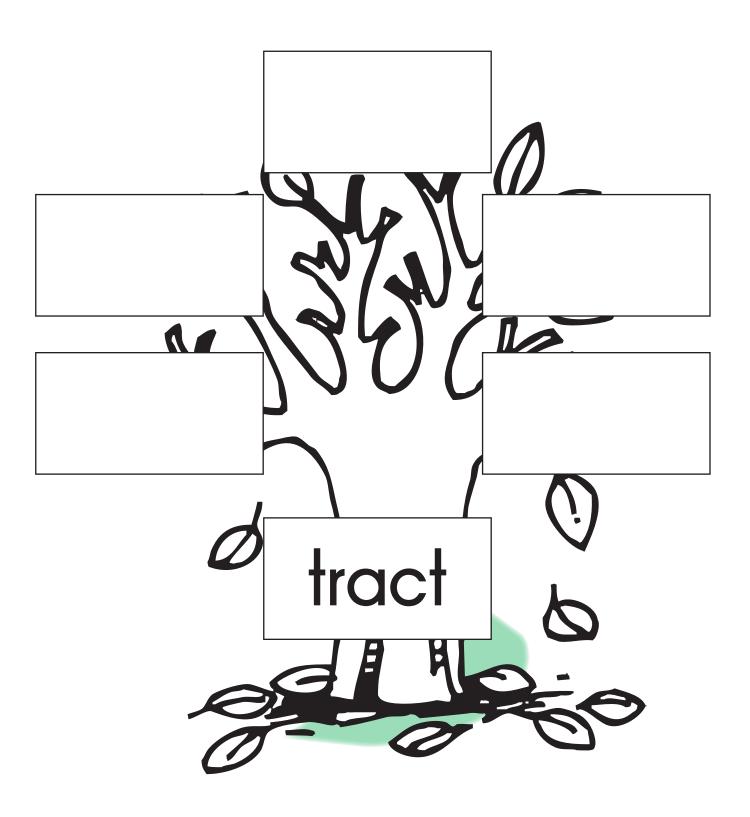


V.014.AMIc Root-A-Word





Root-A-Word V.014.AMId



V.014.AM2 Root-A-Word

extract	tractor	attract
contract	subtract	react
activity	actor	activate
action	transport	import
support	portable	transportation
photograph	autograph	biography
digraph	graphite	

Name \_\_\_\_\_

Root-A-Word V.014.SSI						
port	meaning					
act	meaning					
graph	meaning					
tract	meaning	<u>-</u>	2.	3.	4.	

## **N**ame

V.014.SS2 Root-A-Word meaning meaning meaning meaning

Name

Root-A-Word V.014.SS3						
	meaning					
	meaning					
	meaning					
	meaning	<u>-</u>	2.	3.	4.	